

S.G. Ansari, U. Lammers, M. ter Linden ADASS XIV Pasadena October 25th 2004





1

The Gaia Mission

Objectives

- Galaxy origin and formation;
- physics of stars and their evolution
- Galactic dynamics and distance scale
- Solar System census: minor planets, Kuiper Belt objects
- large-scale detection of all clr of astrophysical objects ir brown dwarfs, white dy planetary systems
- fundamental p¹

Capabilities

2F

- catalogue
 `illion stars:
 0.34 x
 0 mag
 - 15 mag

 - to V = 20 mag الروم. Jeteness to about 20 mag.
 - sky density:
 - mean density ~ 25 000 stars deg⁻² max density ~ 3 x 10⁶ stars deg⁻²
 - accuracies: median parallax errors:
 - 4 µas at 10 mag
 - 11 µas at 15 mag
 - 160 µas at 20 mag
- Radial velocity accuracies: 1 10 km s⁻¹ to V=16-17 depending on Spectral Type
- Photometry: V=20 in 4 borad and 11 medium bands



S.G. Ansari







Number Crunching

Total Performance

Core processing

[CCD calibration to fluxes, GIS, IDT] : **40 x 10**¹⁸ FLOPS

Shell processing

[variability, double star, RVS, etc.]: 90 x 10¹⁸ FLOPS

Science Telemetry: 120 Terabytes (over 5 years) Estimated Archive: 1 Petabyte







What will I cover?

Requirements Architecture The Community









Background

Gaia Data Processing has two basic components:



Shell Tasks:

- Data Analysis
- Classification
- Photometric properties
- Spectroscopic Properties









European Space Agency



Shell Task Facts

Scientific:

- Shell Tasks involve the Gaia community
- Shell Tasks may be developed by autonomous groups, independent of a core team
- Shell Tasks deliver "derived" data
- Shell Tasks can be collaborative tools
- Shell Tasks are building blocks for data analysis. They may be combined to address more complex processing tasks

Technical:

- Shell Tasks can be modular
- Shell Tasks access the Gaia Database to work on a subset of data
- Shell Task results can be independently validated. Less interaction with the core data.
- Shell Tasks could be developed in multiple set programming languages





European Space Agency

Gaia Virtual Organisation





21 October 2004

-2515

The Grid

The Grid is:

- A resource sharing concept
- Used to augment composition of the sources whenever and where the seeded
- Ideal to build for the solution of the solution o





The Grid Paradigm within the concept of Gaia

Three basic objectives

- Access to the data
- Collaborative Computation
- Computational Performance

- → Virtual Database
- → Virtual Organisation
- → Virtual Supercomputer







European Space Agency

The Grid Architecture





Globus http





S.G. Ansari





Examples of dependencies

• Data flows





European Space Agency



The GridAssist Client Distributed Grid Computation



Gaia Grid European Space Agency The GridAssist Client Performance Grid Computation







GridAssist Features

Function

- File Transfer
- Multiple Protocol
- Job Monitoring
- User Access Control
- Task Scheduling









Current Status

- Identified two potential Shell Algorithms for initial tests
- Connected a few sites: UB, ARI, ULB, ESTEC, ESRIN
- Ran medium-scale Gaia Simulations on the Grid.









Future Plans

- Stabilise the environment and deploy more Grid nodes
- Establish a testbed for all shell tasks
- Converge on an operational environment for Gaia



